

OEvents Functional Specification				
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Version:	This is a living document and is not formally version controlled.			
	Accordingly, there is no formal sign-off of the document as a whole. Rather, each "acceptance criterion" is signed off individually (see the "Agreed" columns on the "Details" worksheet).			
Overview:	This document (together with a number of supplementary documents) is the functional specification for the "ExampleApp" project.			
	This document specifies what the system will do as opposed to how it will do it (i.e. It is not a technical specification).			
	This document specifies only the changes to the system; it does not specify existing functionality.			
Structure:	The functional specification consists of a set of "stories".			
	Each story describes some aspect of the system's behaviour, either functional or non-functional.			
	A story is the smallest unit of system delivery - a story is either delivered or it is not.			
	In practice, stories are grouped together and delivered as (time-boxed) "increments" every 3-4 weeks.			
	The " Summary " worksheet is an inventory of all the stories, along with various information for each one.			
	In particular, the "Status" column in the "Summary" worksheet indicates the status of each story, from "being elaborated" right through to "gone live".			
	The " Details " worksheet contains the detailed specification for each story.			
	Each story is specified in "use case" format (ref. "Writing Effective Use Cases", Alistair Cockburn, 2001).			
	See the column heading comments on the "Summary" and "Details" worksheets for further details on the format of the specification.			
	The " Actors " workheet specifies all actors (users and external systems)			
	The " Stats " worksheets show development progress for individual increments, in the form of a "burn down chart"			

Story ID	Story Name	As a... (Actor)	I can... (Goal)	Status	Priority	Dependencies	Story Points	Dev Increment	Dev Owner	Dev Complete Date	Actual Dev Time (man days)	Time Fixing Defects (man days)	Notes	Beta Test Phase	Tester
S001	Create an OEvents account	Potential new User	Have the system create a new account if I provide valid and complete sign up details.	Live				v7.3							
S002	Create event page	Logged In User	Have the system create a new event page if I provide valid and complete event details.	Live				v7.3							
S003	Create tickets	Logged In User	Create paid and donation type of tickets.	Live				v7.3							
S004	Promote your event page	Logged In User	Promote your event as private event or keep it as public event by default.	Live				v7.3							
S005	Design your event page	Logged In User	Select theme and design of your event.	Live				v7.3							
S006	Make your event live	Logged In User	Make your event live.	Live				v7.3							

Actor Name	Description			
General User	Any user, whether logged in or not			